Introduction to <u>OpenStack</u>

Carlo Vallati

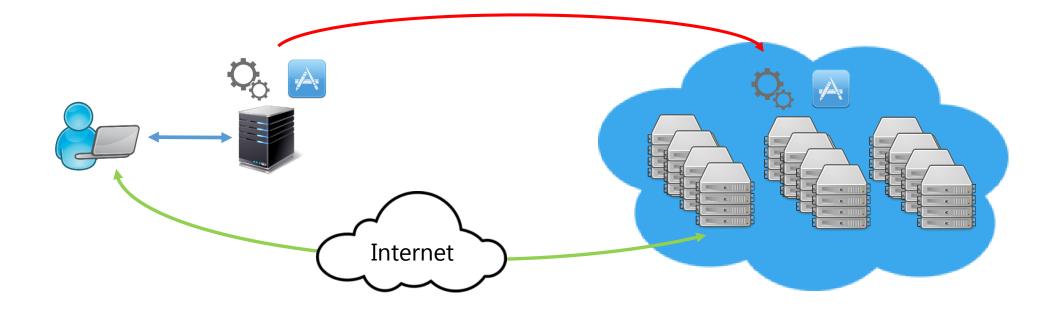
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Cloud Computing - Definition

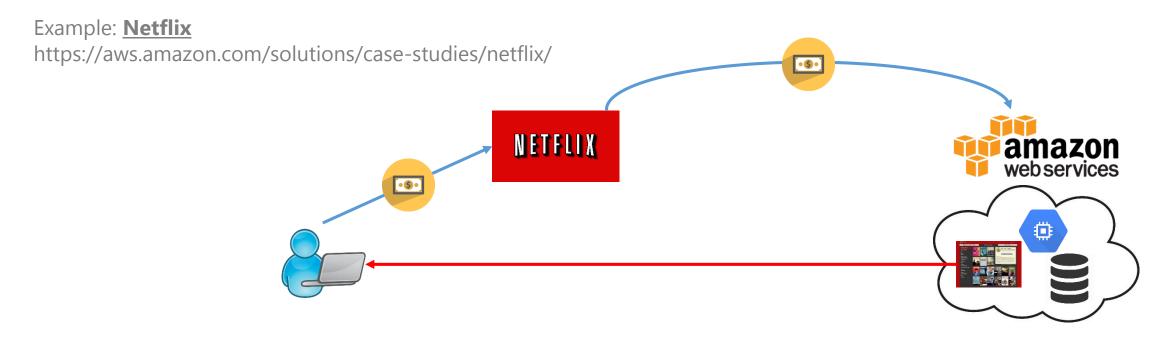
- Cloud Computing is a term coined to refer *application and services moved from local computing deployments to somewhere* into the Internet "Cloud"
- Outsourced services are accessed through the Internet using common protocols and networking standards
- "Clouds" are datacenters offering resources (computing and storage) on demand in a virtualized environment



Cloud Computing – Business Model

Cloud computing *business model* is simple:

- Cloud computing (e.g. Amazon, Rackspace, Google) companies build large data-centers to sell **low-cost** and **scalable** storage and <u>computing</u>
- Other companies move their application and services to the cloud



Cloud Computing - Advantages

Cloud Computing paradigm in general offers a wide set of advantages for Cloud providers and end users:

- More efficient usage of resources: virtualization enables sharing of physical services, storage and networking capabilities across different users. Such shared infrastructure enables multi-tenancy, making the most from the available infrastructure. This results in lower costs for computing and storage
- <u>High scalability</u>: provision of services can be based on current demand requirements. Such dynamic provisioning can be done *automatically* using software automation for dynamic scaling. This results in the possibility of dynamically expand/contract the required service

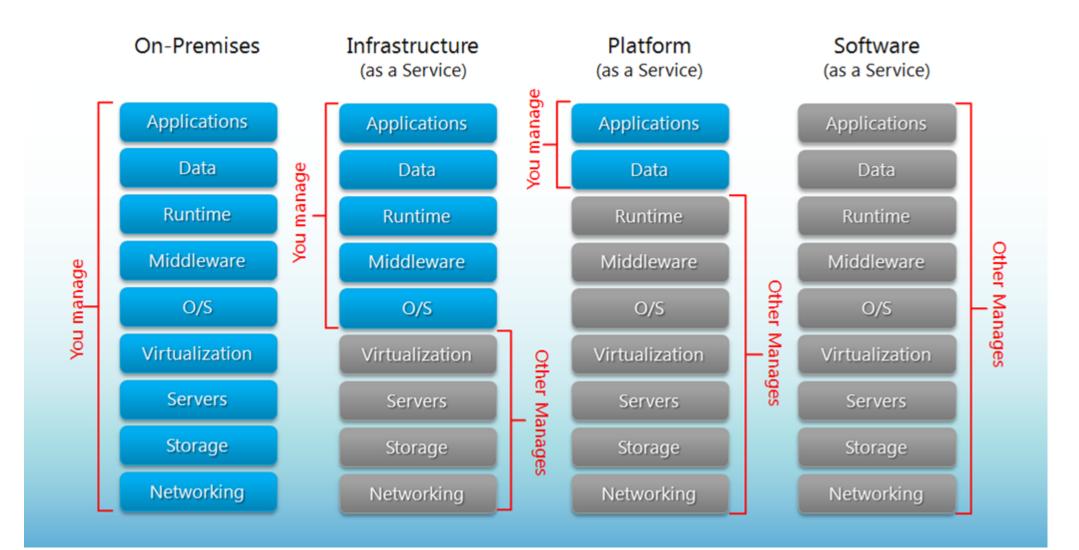


Dynamic Provisioning



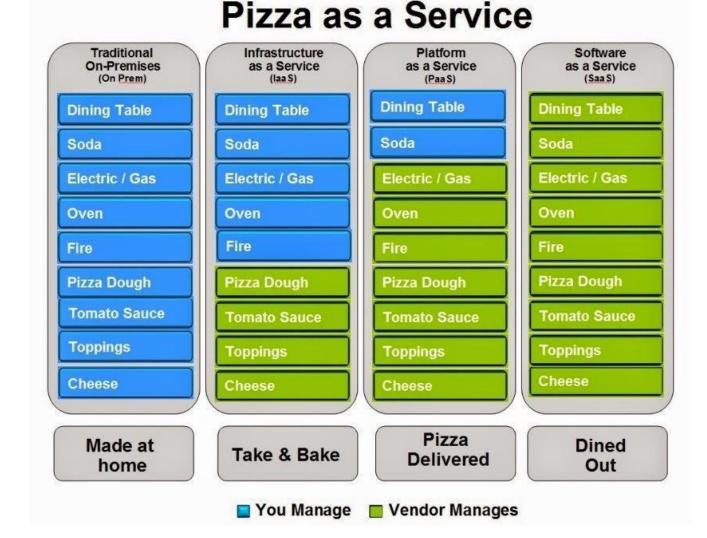


Cloud Service Models



Cloud Service Models – Definitions

- Infrastructure as a Service: IaaS provides virtual machines, virtual storage, virtual infrastructure, and other hardware assets as resources that clients can provision
- Platform as a Service: PaaS provides
 virtual machines, operating systems,
 applications, services, development
 frameworks, transactions, and control
 structures
- Software as a Service: SaaS is a complete operating environment with applications, management, and the user interface



What is OpenStack?

- Several cloud platforms are available today
- Some of them are also available as open-source
- OpenStack is a free open-source software platform for <u>IaaS cloud computing</u>
- Started as a joint project of *Rackspace Hosting* and of *NASA* in 2010
- Openstack today is supported and managed by the
 OpenStack Foundation, which composed by more than 500 companies (e.g. VMware, CISCO, Citrix, Oracle, Ericsson, IBM, etc)





OpenStack @ CERN

CERN - Computer Center - Geneva, Switzerland



- 3.5 Mega Watts
- ~91000 cores
- ~120 PB HDD
- ~100 PB Tape
- ~310 TB Memory

CERN - Computer Center - Budapest, Hungary

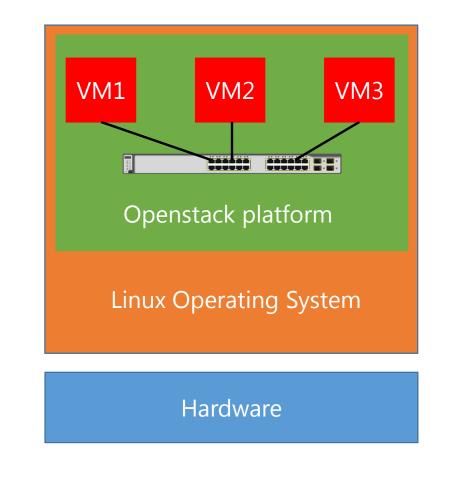


OpenStack is widely adopted today by companies to build large public/private cloud deployments.

Other User Stories: https://www.openstack.org/user-stories/

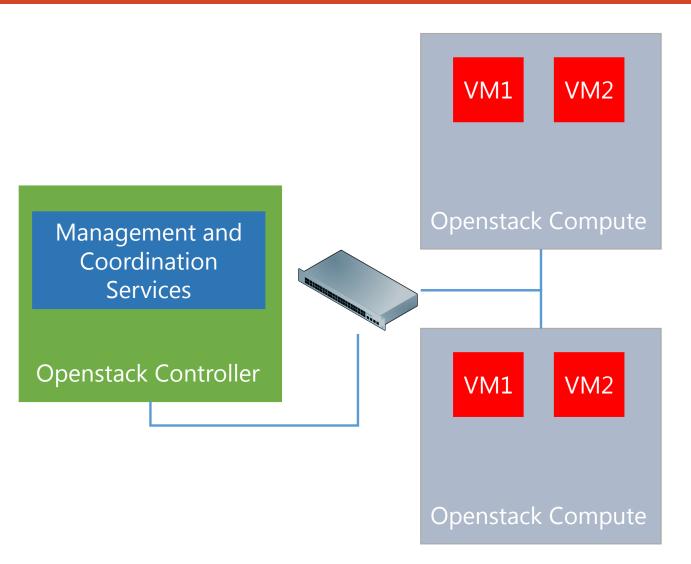
OpenStack Software Platform

- OpenStack runs on top of commodity computers (no particular hardware is required)
- The software platform is installed and runs on top of the host operating system (e.g. Linux OS) in order to create a distributed "cloud operating system"
- Such cloud operating system support the creation of different *Virtual Machines* which can be connected through *Virtual Networks*



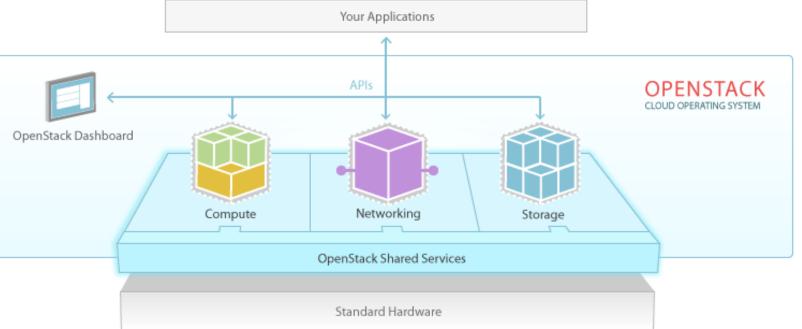
OpenStack Instance

- Nodes running the OpenStack software are configured to form a single OpenStack instance combining together computing and storage
- Nodes are usually connected through a high speed local area network
- In an instance at least a node is configure as
 <u>controller</u> which is in charge of coordinating
 Openstack functions and managing the resources available to the instance
- Other nodes are configured as <u>compute</u> nodes that offer computation and storage resources to run virtual machines



OpenStack Architecture

- The controller node exposes a web dashboard to allow users and administrators to manage Virtual Machines and allocate Compute, Storage and Networking to them
- Each service composing OpenStack exposes a set of REST APIs is exposed to allow automatic management directly from external applications



OpenStack Services

• OpenStack software is highly modular. Each service is provided by a different module, maintained as a separate project

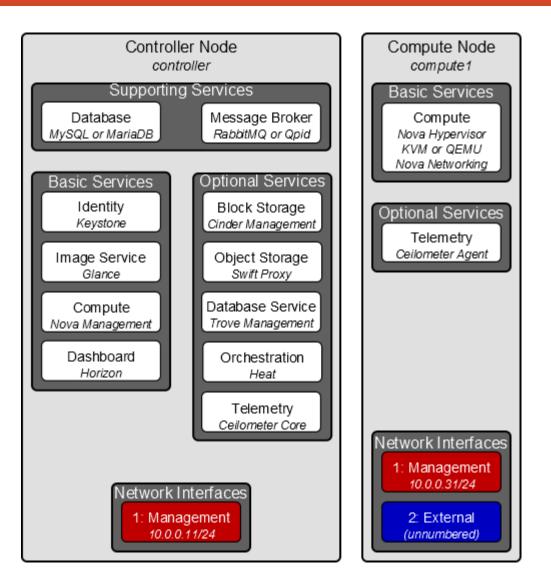
OpenStack as Layers (Compute Centric View)

• Apart from Core Services, mandatory on each installation, other services are optional and can be installed only if the provided functionalities are needed

Layer 4: Consumption Services Marconi rov Incubated Orchestration Database Hadoop **O**ueues Layer 3: Optional Enhancements Optional Barbican Ceilometer Horizoi Services Telemetry Key Management Dashboard Laver 2: Extended Infrastructure **Network Services Compute Services** Storage Services Designate Neutron Ironic Bare Metal Block Object Networking DNS Layer 1: Base Compute Infrastructure Mandatory Glance Nova Keyston Services Compute Image Identity

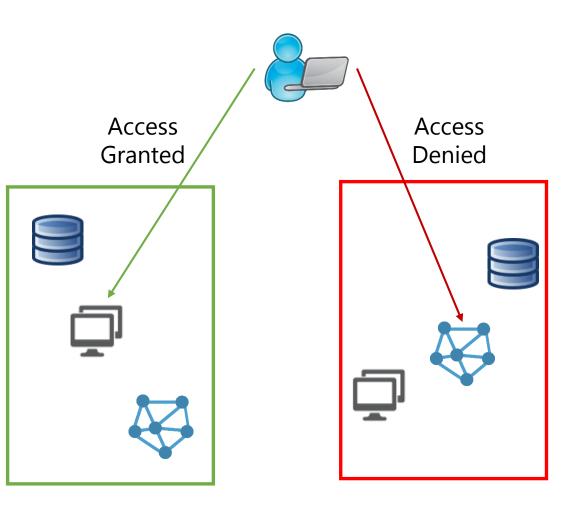
OpenStack Services

- Services are installed on the controller node or in the compute nodes according to their functionalities
- Some services are required to be installed on both controller and compute nodes with *different configurations*
- All the services in the controller node leverage some <u>supporting services</u>, one **Database** (e.g. MySQL) for data storage and one **Message Broker** (e.g. Rabbit MQ) for message exchange



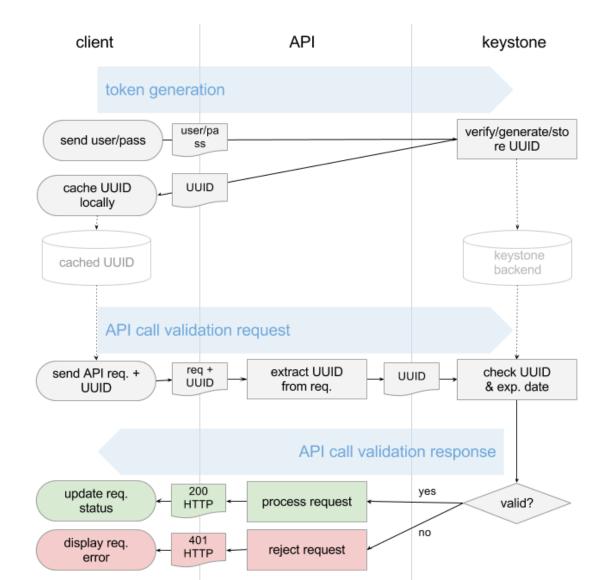
Keystone

- Keystone is the *identity management component*
- Keystone is used by OpenStack for authentication and high-level authorization
- It ensures security by granting/denying access to objects (e.g. Virtual Machines or Virtual Networks) to different **Users**
- Objects are grouped into **projects**, authorizations can be granted per project
- Keystone is installed in the Controller node



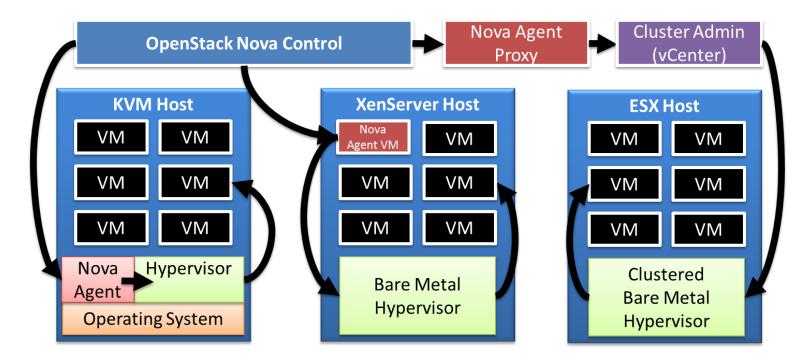
Keystone

- Keystone implements a token-based authorization
- An user first interacts with keystone using an user/pass based authentication
- If successful a token is received
- The token is used to access all OpenStack services
- Each service takes care of validating the token



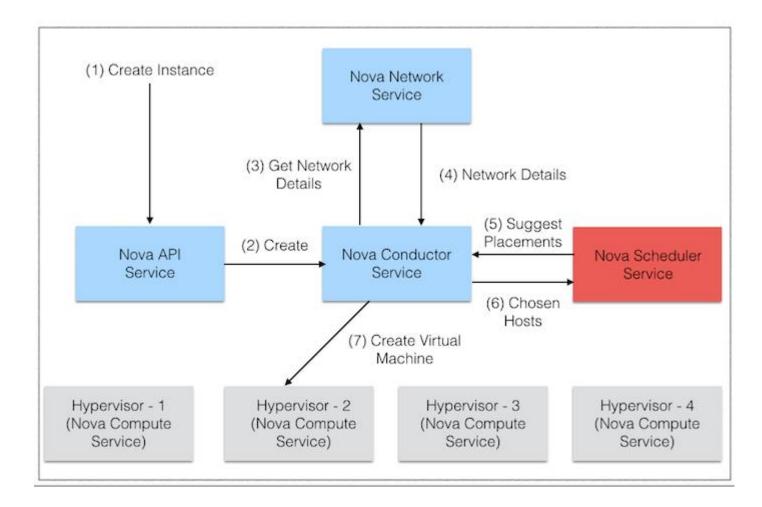
Nova

- Nova is the **instance management** component
- It is responsible for the *instantiation* and *management* of <u>Virtual Machines</u>
- Nova does not implement a new virtualization technology but leverage existing solutions interacting with the hypervisors
- Different virtualization technologies, including KVM, Xen, Vmware ESX, are supported



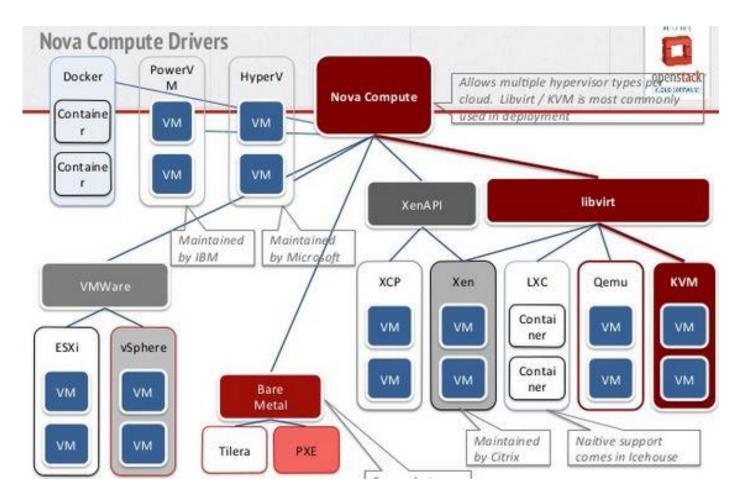
Nova – Controller Subcomponents

- The Nova module installed on the *controller* node is composed of the following sub-services: <u>API</u> <u>service</u>, <u>scheduler service</u>, <u>conductor service</u> and <u>network service</u>
- API service: exposes the external interface to users
- Conductor: manages all the control operations
- **Scheduler**: suggests placement of VMs in the instance according to the status of the compute nodes
- Network: implements basic networking services
 for VMs



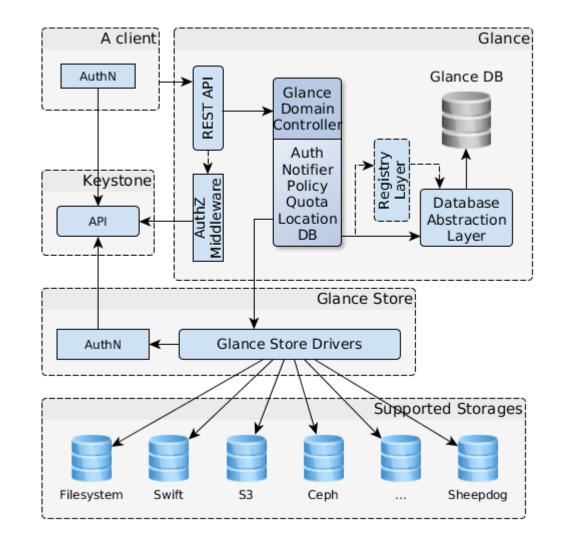
Nova – Compute Subcomponents

- On the *compute node* the Nova module is composed only of the *compute service*
- The compute service receives commands from the controller (Conductor service) and instantiates/terminates VMs instances interacting with the <u>hypervisor</u>
- Drivers for different hypervisors are maintained to interface the compute service to different hypervisors
- Each driver exposes a common interface towards the specific APIs of each hypervisor

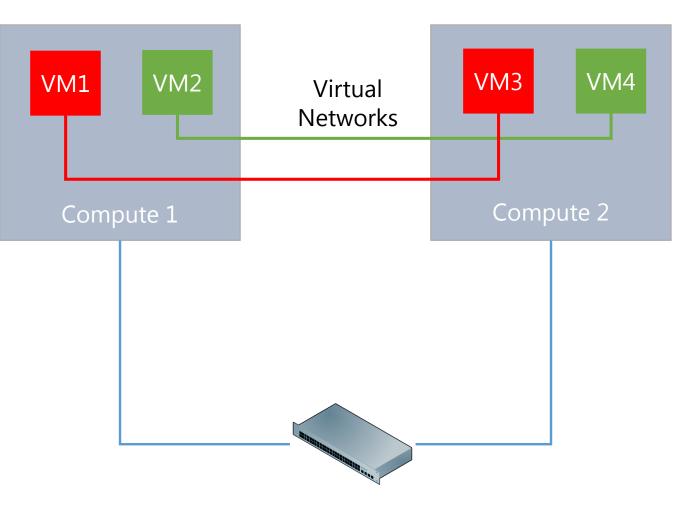


Glance

- Glance is the *image management service*
- Each VM is *instantiated from an image which* includes a specific *operating system pre-installed*
- Glance manages such collection of *VM templates*
- Images can be customized, e.g. a web server image has pre-installed a web server package
- Glance subcomponents are: glance (for image management) and glance storage (for storage management)
- Glance storage supports different storage options

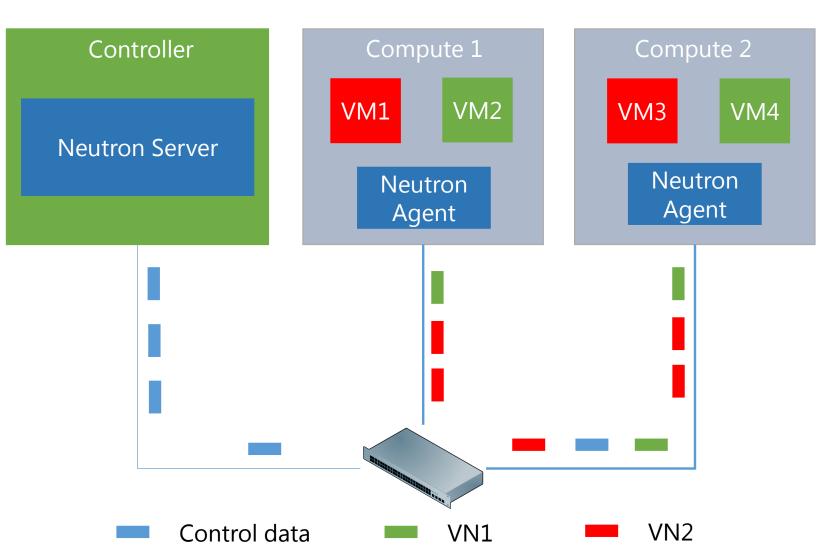


- Neutron is the network management components
- When instantiated VMs require a virtual network for communication
- Neutron is responsible for managing infrastructure that allows the creation of Virtual Networks among VMs running on different Openstack compute nodes
- The Local Physical Network that interconnects Computing nodes is exploited to span such virtual networks over different compute nodes



Local Physical Network

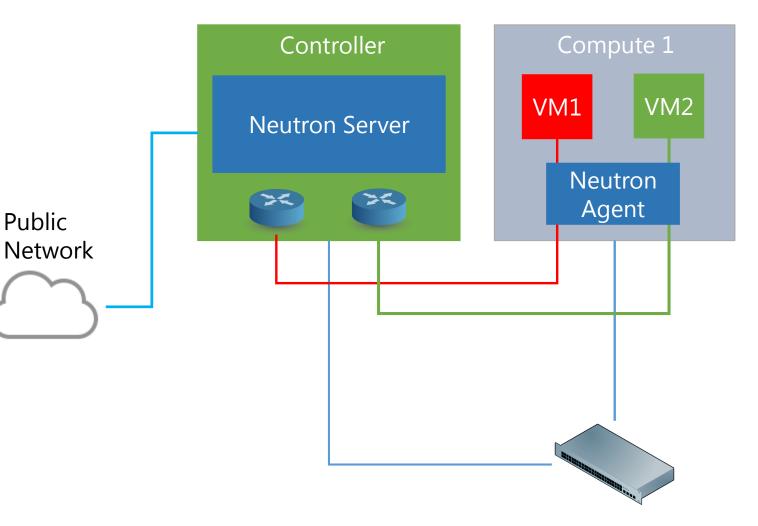
- Neutron subcomponents are: *server* and *agent*
- Neutron Agent: supports the creation of virtual networks across different compute nodes managing dispatching of data on top of the local physical network
- Neutron Server: coordinates neutron agents of the computing nodes and exposes APIs for the management of Virtual Networks



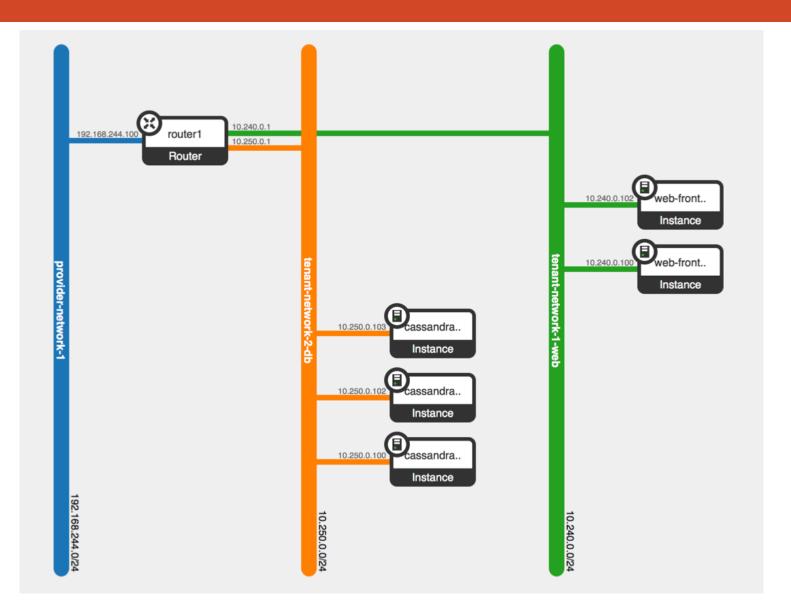
- Virtual Networks are usually private networks
- Neutron allows VMs to be connected to external networks, in order to allow VMs to be accessible from the internet
- To this aim a Network Node (usually the • controller node) has to be included in the instance with a connection towards a public network

Public

This node will reroute traffic from/to the private VNs to/from the public networks Virtual Routers

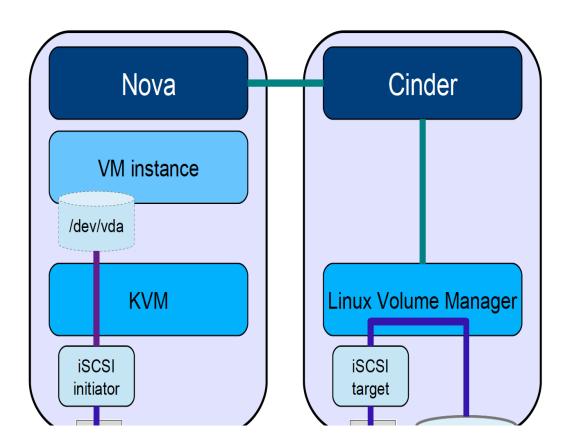


- Public IP addresses can be assigned to VMs
- Virtual Routers at the edge of each
 Virtual Network will take care of
 implementing Network Address
 Translation



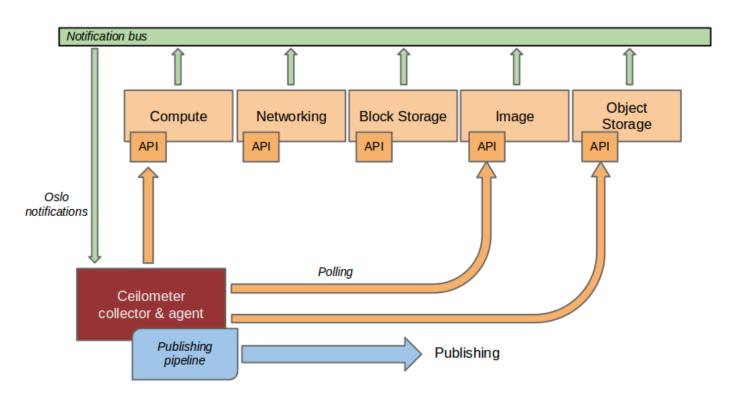
Cinder

- Cinder is the component responsible for managing **volumes**
- Each VM has a default volume which contains the operating system
- If a VM requires extra storage additional volumes can be dynamically created and attached to an instance
- Cinder can be configured to use local storage (e.g. Linux LVM) or shared file systems (e.g. NFS)



Ceilometer

- Ceilometer is the telemetry component
- It monitors all the component of the instance, measuring the resource being used by each User
- Data collected by Ceilometer can be used for **billing** purposes
- Ceilometer also collects **telemetry statistics** which can be used to check the status of the system



Horizon

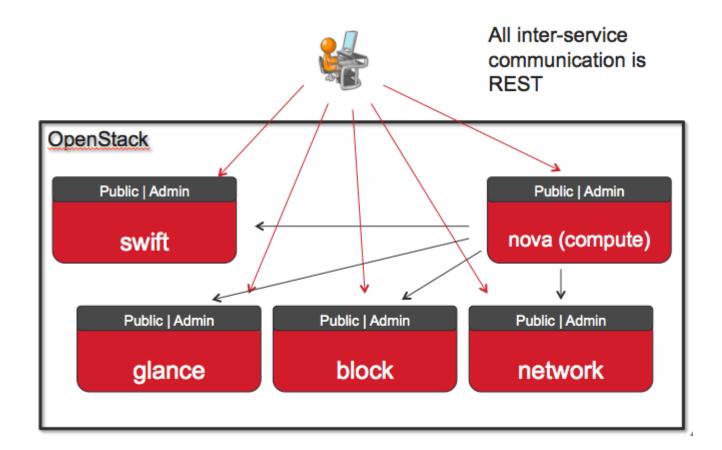
 OpenStack functionalities are exposed to Users though a web interface

- The dashboard is usually exposed by the controller
- It allows management of all the instances aspects
- A set of command line tools are also included for backend management

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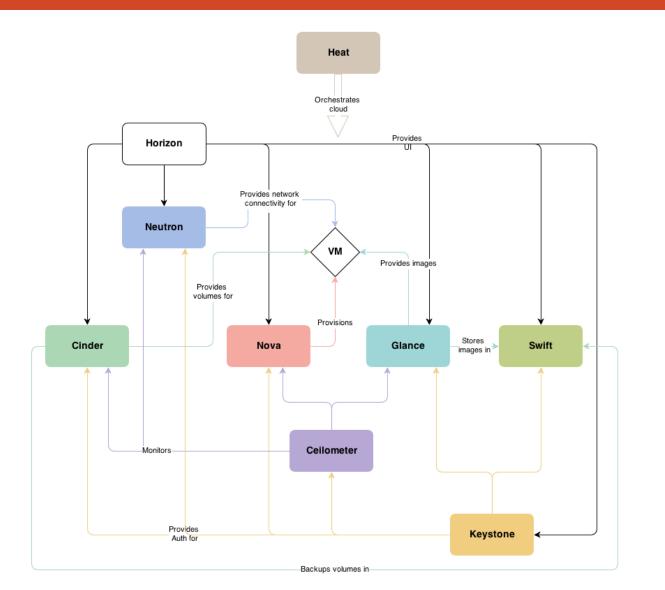
Service APIs

- Every OpenStack service exposes a set of APIs
- All APIs communication is **REST**
- APIs are exposed by each service for inter-service interaction and to expose a set of functionalities to Users
- APIs can be exploited by Users to embed automation process in external applications



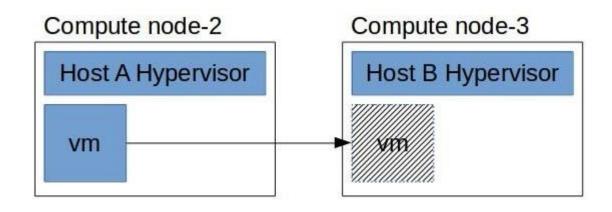
Documentation: http://developer.openstack.org/api-ref.html

OpenStack Service Interactions



Instances Live Migration

- Although Nova Scheduling automatically schedules VM execution on compute nodes based on resource status, manual placement of VM on a specific node is allowed for the Instance Administrator
- To this aim, OpenStack allows Live
 Migration of VMs among different
 compute node
- Live Migration allows administrators to move a VM from one host to another minimizing the down-time without turning the VM off



VM live migration requires Nova and Cinder to be configured with a **storage** which is **shared** among all the compute nodes, in order to allow VM transfer without downtime.

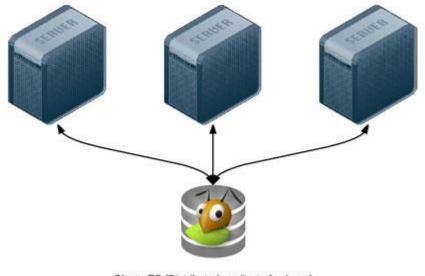
A shared storage can be implemented through **NFS** for example.

GlusterFS

- Although NFS is a shared storage for volumes and VMs, its
 centralized architecture refrains its usage in practical deployments
- Distributed alternatives are usually adopted to increase resiliency to failure and guarantee scalability exploiting storage locally available to compute nodes
- *GlusterFS* is an example of network-attached storage file system usually adopted in OpenStack as shared storage point

• GlusterFS can be used locally in the same way is configured NFS

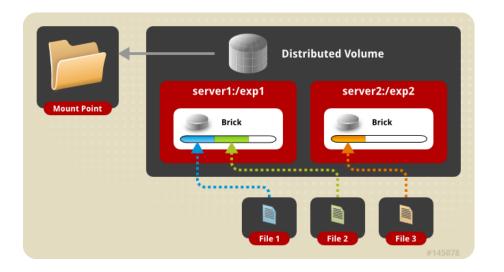
• There is no distinction between clients and server, *all the nodes participate offering some of the local storage*

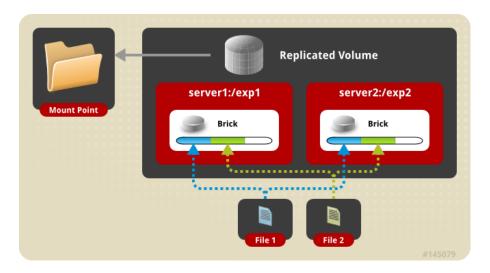


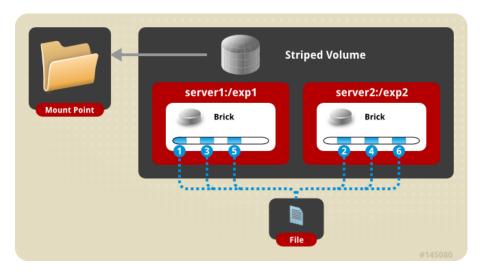
GlusterFS (Distributed, replicated volume)

GlusterFS – Basic Modes

- GlusterFS is *highly configurable*, with different levels of redundancy and replica
- Basic configuration includes: replicated volumes, distributed volumes and striped volumes

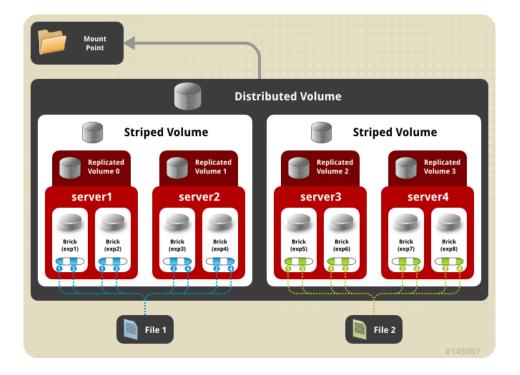


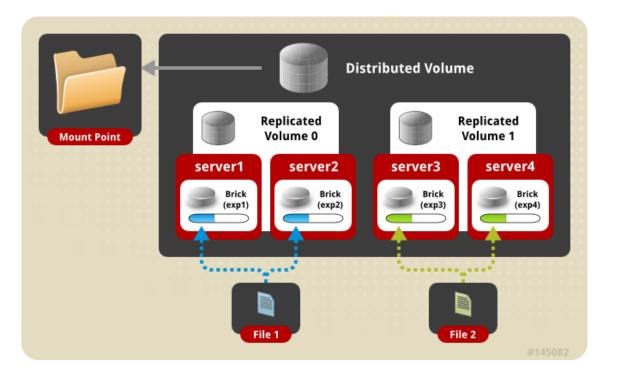




GlusterFS – Advanced Modes

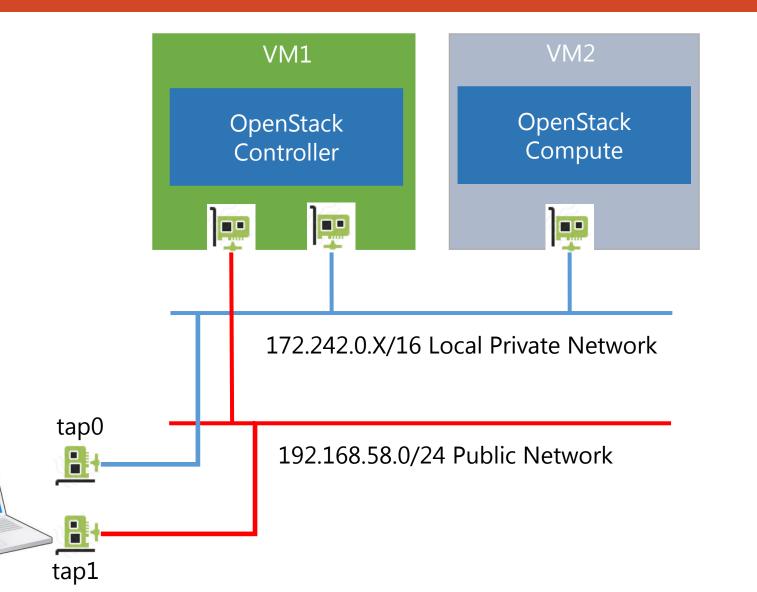
 In order to meet different requirements different combination of basic modes are allowed: striped replicated and distributed replicated





Demo Time!

- A simple OpenStack instance composed by a controller and a compute node is emulated by means of (oh the irony!) two virtual machines running on top of VirtualBox
- Two emulated Ethernet network are configured: one private and one public
- The controller node is the one connected to both the network as it is configured as network node



Demo

- VM images are available if some wants to replicate the test:
 - <u>http://atlantis.iet.unipi.it/controller.ova</u>
 - <u>http://atlantis.iet.unipi.it/compute.ova</u>
 - VM username: *root* password: *reverse*
 - OpenStack interface: <u>http://172.242.0.100/</u> username: *admin* password: *7f937d60365440c4*

References

- <u>https://www.openstack.org/</u>
- <u>https://wiki.openstack.org/wiki/Main_Page</u>
- <u>http://docs.openstack.org/openstack-ops/openstack-ops-manual.pdf</u>
- <u>http://www.gluster.org/community/documentation/index.php/Main_Page</u>